

Providing the rich soil that enables our children to develop deep roots and flourish.

Immersion Curriculum: Y1/2

At Amberley, each unit of Art contains the key elements of – **Developing ideas, Master Techniques** (painting, collage, sculpture, drawing, print, textiles, digital media) and **Taking inspirations from the greats.**



Intent: For all Learners to develop

• The ability to create pieces of art confidently and adventurously from observation, memory and imagination.

• The ability to explore and invent marks, develop ideas and communicate through art work

A knowledge and understanding of other artists

• The ability to think and use knowledge and understanding to inform, inspire and interpret ideas, observations and feelings.

• Independence and the ability to select and use materials, processes and techniques

• The ability to reflect on, analyse and critically evaluate their own work and that of others.

• A passion for and a commitment to the subject

Impact:

The children of Amberley will understand and develop the traits and skills needed to become Artists. They understand that Art is about expressing yourself visually, and they aim to behave like artists in the way they are creative and observant. They will accumulate a skills base in a range of media, and develop an understanding of a number of pre-identified artists.

Focus:		Milestone for end of Key Stage 1 (Year 2)	National Curriculum Objectives: By the end of the Key Stage 1
Mark N	laking	 Draw lines of different sizes and thickness Colour (own work) neatly following the lines Show pattern and texture by adding dots and lines 	 Pupils should be taught: to use a range of materials creatively to design and make products to use drawing, painting and sculpture to
Duration	Cycle	 Show different tones by using coloured pencils to develop and simagination to develop a vision techniques in shape, form a about the wo and designers similarities be 	develop and share their ideas, experiences and
1 week	A Term 1		 to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work
		Ongoing Milestones:	Key Vocabulary for the Year:
		 Respond to ideas and starting points Explore ideas and collect visual information. Explore different methods and materials as ideas develop. 	Size, thickness, texture, dots, lines, tones. Appropriate vocabulary will be selected from this list based on content.

Implementation:

Focus:		Milestone for end of Key Stage 1 (Year 2)	National Curriculum Objectives: By the end of the Key Stage 1
Draw Duration 1 week	ving Cycle A	 Draw lines of different sizes and thickness Colour (own work) neatly following the lines Show pattern and texture by adding dots and lines Show different tones by using coloured pencils 	 Pupils should be taught: to use a range of materials creatively to design and make products to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design
	Term 1		 techniques in using colour, pattern, texture, line, shape, form and space about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work
		 Ongoing Milestones: Respond to ideas and starting points Explore ideas and collect visual information. Explore different methods and materials as ideas develop. 	Key Vocabulary for the Year: Size, thickness, texture, dots, lines, tones. Appropriate vocabulary will be selected from this list based on content.

Focus:		Milestone for end of Key Stage 1 (Year 2)	National Curriculum Objectives: By the end of the Key Stage 1
Printing		 Use repeating or overlapping shapes. Mimic print from the environment (e.g. wallpapers) Use objects to create prints (e.g. fruit, vegetables or sponges) Press, roll, rub and stamp to make prints 	 Pupils should be taught: to use a range of materials creatively to design and make products to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design
Duration	Cycle		techniques in using colour, pattern, texture, line,
1 week	A Term 3		 about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work
		 Ongoing Milestones: Respond to ideas and starting points Explore ideas and collect visual information. Explore different methods and materials as ideas develop. 	Key Vocabulary for the Year: Overlapping, repeating, mimic, create, prints, press, rub, roll, stamp. Appropriate vocabulary will be selected from this list based on content.

Focus		Milestone for end of Key Stage 1 (Year 2)	National Curriculum Objectives: By the end of the Key Stage 1
Co	llage	 Use a combination of materials that are cut, torn and glued. Sort and arrange materials. Mix materials to create texture. 	 Pupils should be taught to: Pupils should be taught: to use a range of materials creatively to design and make products
Duration 1 week			 to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work
		 Ongoing Milestones: Respond to ideas and starting points Explore ideas and collect visual information. Explore different methods and materials as ideas develop. 	Key Vocabulary for the Year: Texture, cut, torn, glued, sort, arrange, mixture, materials, create. Appropriate vocabulary will be selected from this list based on content.

Focus		Milestone for end of Key Stage 1 (Year 2)	National Curriculum Objectives: By the end of the Key Stage 1
	om the greats lee]	 Describe the work of notable artists, artisans and designers. Use some of the ideas of artists studied to create pieces. + linked sketching and painting objectives 	 Pupils should be taught: to use a range of materials creatively to design and make products to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work
Duration 1 week	Cycle A Term 5		
		 Ongoing Milestones: Respond to ideas and starting points Explore ideas and collect visual information. Explore different methods and materials as ideas develop. 	Key Vocabulary for the Year: Notable, artist, artisans, designers, ideas, create. Appropriate vocabulary will be selected from this list based on content.

Focus		Milestone for end of Key Stage 1 (Year 2)	National Curriculum Objectives: By the end of the Key stage 1
Painting 1		 Use thick and thin brushes. Mix primary colours to make secondary. Add white to colours to make tints and black to 	 Pupils should be taught: to use a range of materials creatively to design and make products
Duration 1 week	Cycle A Term 5	 colours to make tones. Create colour wheels. 	 to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line,
			 shape, form and space about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work
		Ongoing Milestones:	Key Vocabulary for the Year:
		 Respond to ideas and starting points Explore ideas and collect visual information. Explore different methods and materials as ideas develop. 	Thick, thin, primary and secondary colours, tints, tones, colour wheels. Appropriate vocabulary will be selected from this list based on content.